

## U16 – 2024/2025 Evaluation Flowchart Narrative

Pre-Skate	<ul> <li>This is an opportunity for players to get on the ice prior to Scrimmage Game Play Evaluations</li> <li>Players will be randomly placed in 1.1 or 1.2</li> <li>Attendance is not mandatory</li> </ul>
Scrimmage Game Play: Round 1 (2.1, 2.2, 2.3)	<ul> <li>All players will participate in a minimum of two Scrimmage Game Play evaluations - Round 1 and Round 2.</li> <li>Players will be placed in their skate based on a Predictive Placement Algorithm</li> <li>Attendance is mandatory</li> </ul>
Scrimmage Game Play: Round 2 (3.1, 3.2, 3.3)	<ul> <li>Top ranked players from 2.2 and 2.3 will be moved up</li> <li>Scores from Round 1 (2.1, 2.2, 2.3) and Round 2 (3.1, 3.2, 3.3) will be averaged, then players will be ranked from top to bottom. For players who moved up a skate, only scores from Round 2 will be used for the overall ranking.</li> <li>An undefined number of Top and Bottom players will be removed from game play evaluations and placed in A Pooling or B Pooling. (Note: Defining the number of players is not possible until it is determined how many A and B teams there will be this season.</li> <li>Attendance is mandatory</li> </ul>
Scrimmage Game Play: Round 3 (4.1)	<ul> <li>All remaining players will be ranked and placed in their skate based on the ranking determined by averaging Round 1 and Round 2 evaluation scores</li> <li>Players in 4.1 will be considered for A or B Pooling based on evaluation scores from this round. Players who do not want to play on an A team, will be removed from the secured or unsecured list.</li> <li>Attendance is mandatory</li> </ul>