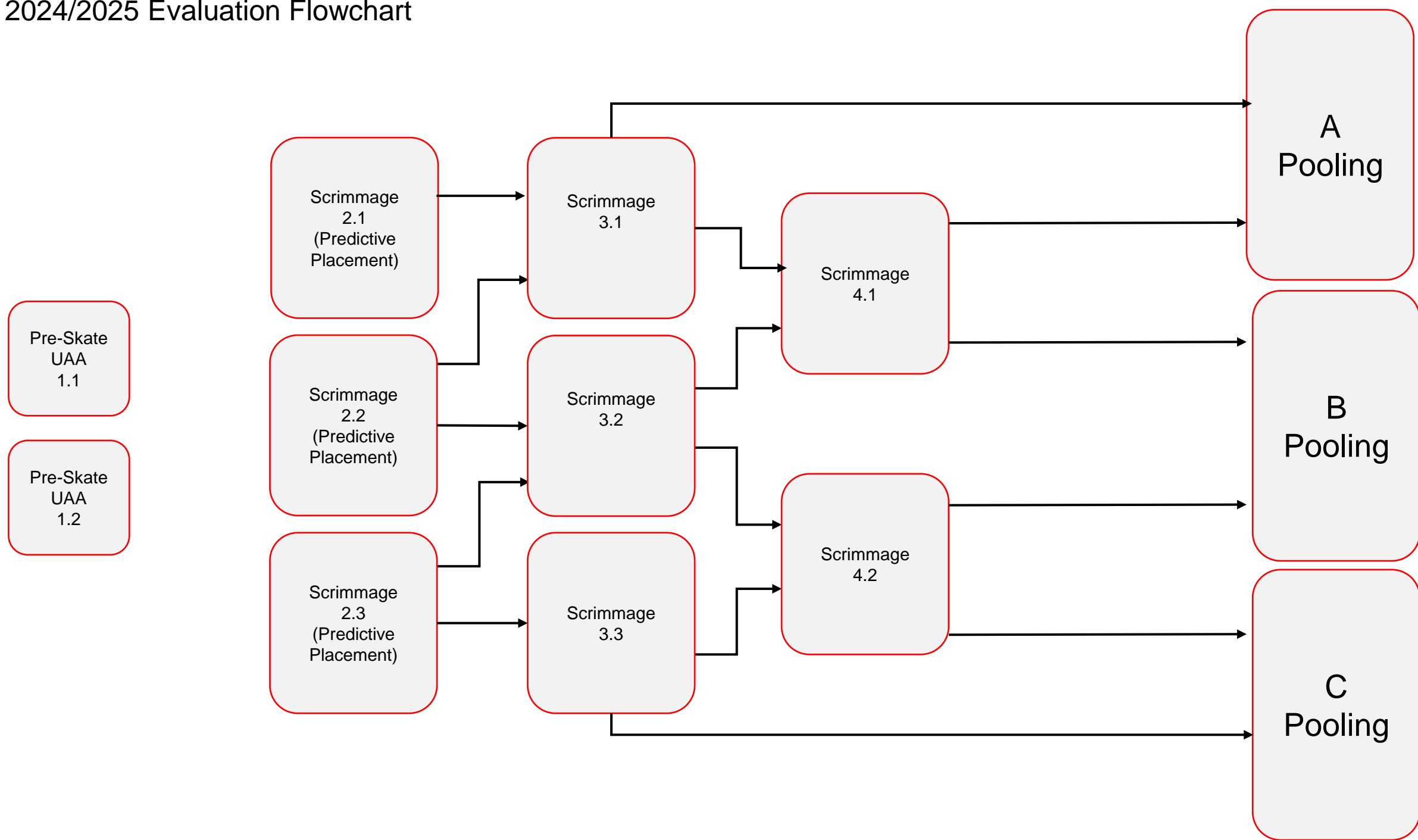


U16 – 2024/2025 Evaluation Flowchart



U16 – 2024/2025 Evaluation Flowchart Narrative

Pre-Skate	<ul style="list-style-type: none">• This is an opportunity for players to get on the ice prior to Scrimmage Game Play Evaluations• Players will be randomly placed in 1.1 or 1.2• Attendance is not mandatory
Scrimmage Game Play: Round 1 (2.1, 2.2, 2.3)	<ul style="list-style-type: none">• All players will participate in a minimum of two Scrimmage Game Play evaluations - Round 1 and Round 2.• Players will be placed in their skate based on a Predictive Placement Algorithm• Attendance is mandatory
Scrimmage Game Play: Round 2 (3.1, 3.2, 3.3)	<ul style="list-style-type: none">• Top ranked players from 3.2 and 3.3 will be moved up• Scores from Round 1 (3.1, 3.2, 3.3) and Round 2 (4.1, 4.2, 4.3) will be averaged, then players will be ranked from top to bottom. For players who moved up a skate, only scores from Round 2 will be used for the overall ranking.• An undefined number of Top and Bottom players will be removed from game play evaluations and placed in A Pooling or C Pooling. (Note: Defining the number of players is not possible until it is determined how many A, B, and C teams there will be this season.• Attendance is mandatory
Scrimmage Game Play: Round 3 (4.1, 4.2)	<ul style="list-style-type: none">• All remaining players will be ranked and placed in their skate based on the ranking determined by averaging Round 1 and Round 2 evaluation scores• Players in 4.1 will be considered for A or B based on evaluation scores from this round. Players who do not want to play on an A team, will be removed from the secured or unsecured list.• Players in 4.2 will be considered for B or C based on evaluation scores from this round. Attendance is mandatory